

In 2015, we collaborated on the development of a simple XYZ positioning machine. Zaber Technologies products were used.

Since we were waiting to start programming the final machine, we decided to write some simulator to visualize the process. Using Unity3D was the fastest solution. We wrote several simple simulations that allowed us to prepare almost all the control software in advance. This ensured our success, no stress in the final implementation. We considered continuing and expanding the simulator.

However, at that time there was no interest in interactive visualization of the machines in 3D, so we discontinued the development of the simulator until 2022.

The simulator software was lost, and most of the videos were lost. The only one that's on the internet is on

<https://www.youtube.com/watch?v=0u3FjOY0i-M>